

# Boulder Summer School

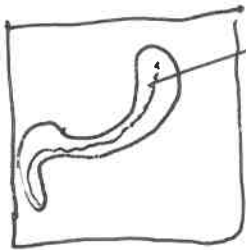
## Lecture #2: Representing Behavior II

(Beyond the worm)

(An abridged collection of Gordon's mistakes)  
(Mistakes were made)

Last Time:

Worm



- 1) Reduced to a centerline
- 2) Found low-d representation (1-d!)
- 3) Fit SDE to map posture to dynamics
- 4) Predicted stuff

Great! Now look at a fly/mouse/rat/human/crazy thing

Q: Is the worm the only organism where we have a chance?

To succeed, need to answer

- 1) How to represent posture?
- 2) How to map posture  $\rightarrow$  dynamics?
- 3) What can we do once we've solved this?

this is too vague! What do we want to know?

Me: 1) How does an animal spend its day?

(repertoire + dynamics on multiple scales)

- 2) What are the internal processes driving these choices?

Assumptions:

- 1) Infinite amount of perfect data
- 2) Any algorithm must scale  $\sim N$  or  $\sim N \log N$

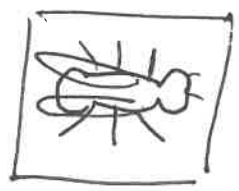
$\Rightarrow$  Largely, assume all technical hurdles are gone...

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Start with a movie (say, of a fly)

Berman et al, RSI, 2014

How should we represent it?



- 1) Should be translationally & rotationally invariant  
→ Alignment
- 2) Any quantity should be readily extractable from a given image
- 3) should be continuous in time

First idea: Track stuff (have good logic for these degrees of freedom)  
→ This used to be difficult,

Now CNNs make this surprisingly easy

→ Not always good though (gelatinous blob) even if technology exists (hydra)

Second idea: Use raw data → compress background

- 1) extract ~~image~~ animal from background
- 2) align image
- 3) Reduce dimensionality (PCA/NMF)
- 4) Project onto bases to generate time series

"Eigen Flies"

Outcome:

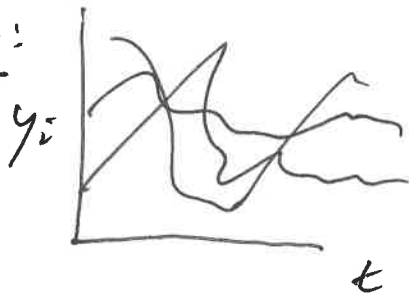


images →

Should be consistent, continuous, and accurate (ideally parsimonious)

So I have a time series, now what?

Problem:



→ Dynamical Representation

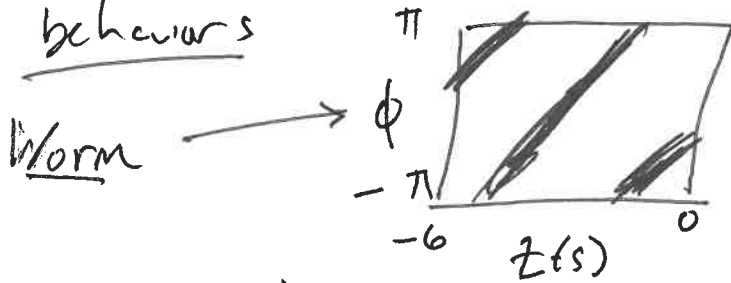
Partial Representation

Remember: Worm:  $\frac{d\phi}{dt} = w$ ,  $\frac{dw}{dt} = F(\phi, w) + \sigma(\phi, w)\eta(t)$

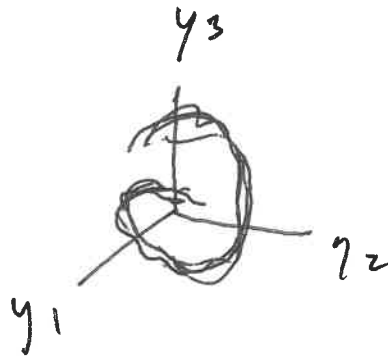
Way too many variables if  $d > 1$ !

(Also, low Re makes  $(\phi, w) \rightarrow \dot{w}$  to be more deterministic)

Idea: If we can't find the dynamical system, find its outputs → stereotyped behaviors



or:

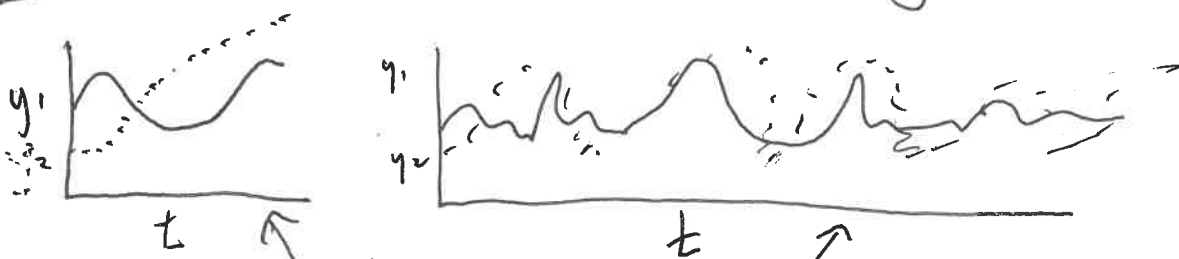


→ Can we find these from a data set?

→ More challenging than in a 2-d case!

③

# Idea #1: Explicitly find repeating motifs



convolve this with this

$$X_i(t) = \int_{-\infty}^{\infty} y_{i1}(t-t') y_{i2}(t') dt' \rightarrow \text{find } X_{\text{TOT}}(t) = \sum_{i=1}^d X_i(t)$$

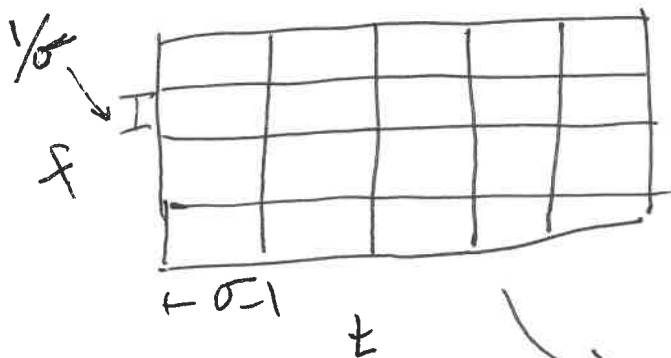
- Problems:
- 1) Have to choose length
  - 2) Will miss if slightly out of phase
  - 3) Will miss if shape same, but frequency slightly different

(Can do Dynamic Time Warping, but computationally difficult over many variables)

# Idea #2: Spectral Analysis

$$S_{\sigma}(t, f) = \frac{1}{\sqrt{2\pi\sigma^2}} \int_{-\infty}^{\infty} X_i(t') \exp\left[-\frac{(t'-t)^2}{2\sigma^2}\right] e^{-2\pi i f t'} dt'$$

(Short time Fourier Transform)



$$\Delta t \Delta f \sim 1$$


↓  
≈ σ

Look at  $|S_{\sigma}[X_i](t, f)|$   
→ No phasing

Only a signal time scale!

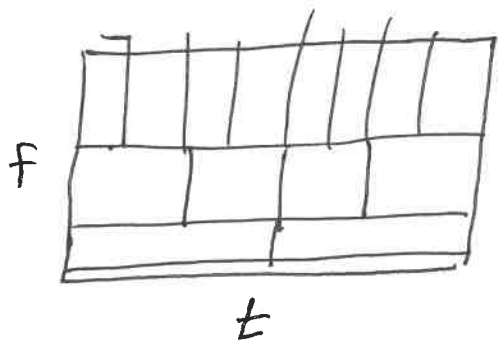
To include multiple time scales:

Continuous Wavelet Transform  $\rightarrow W[X_i(t)](s, t) = \frac{1}{\sqrt{s}} \int_{-\infty}^{\infty} X_i(t') \psi^*\left(\frac{t'-t}{s}\right) dt'$

Morlet Wavelet:  $\psi(\eta) = \pi^{-1/4} e^{-i\omega_0 \eta} e^{-\eta^2/2}$  

$\rightarrow W[X_i(t)](s, t) = \frac{\pi^{-1/4}}{\sqrt{s}} \int_{-\infty}^{\infty} X_i(t') \exp\left[-\frac{(t'-t)^2}{2s^2}\right] e^{-\frac{i\omega_0(t'-t)}{s}} dt'$

Factor of  $1/s$   $\rightarrow$  Trade-off between frequency & time res.

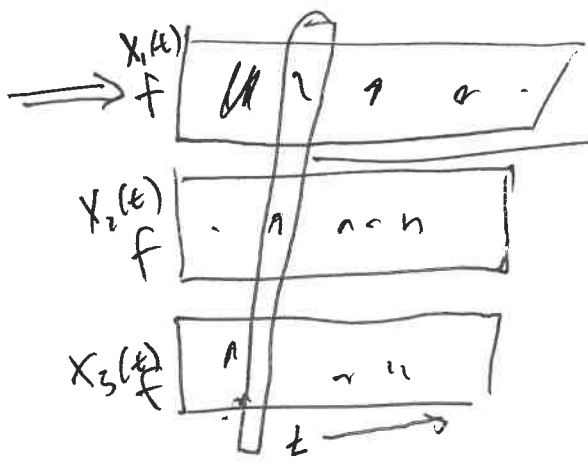


$\Delta t \Delta f \sim 1$   
 $\rightarrow$  better time resolution at high  $f$ , better freq. resolution at low  $f$

$S(f) = \frac{\omega_0 + \sqrt{2 + \omega_0^2}}{4\pi f}$

(Maximize response for  $x(t) = e^{-i\omega t}$ )  
 Pick  $F_s \Rightarrow F_c = f_{max} \cdot 2^{-\frac{(f-f_c)}{F_s}} \log_2 \frac{f_{max}}{f_{min}}$

Use  $|W(t, f)|$  for all  $X_i(t) \rightarrow N_f$  frequency channels & time series

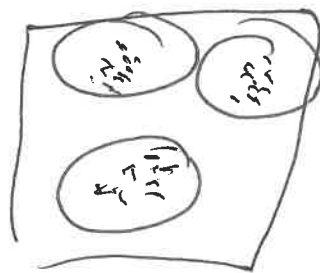


$N_f \times d$ -dimensional vector describing which body parts are moving at which speeds.  
 (flies  $\in \mathbb{R}_+^{1250}$ )

$\rightarrow$  So I have a lot of these, how to make sense?  $\rightarrow$  Dimensionality Reduction

Goal: To use these high-d vectors to find stereotyped behaviors

Idea #1: Clustering  
Zoology of methods

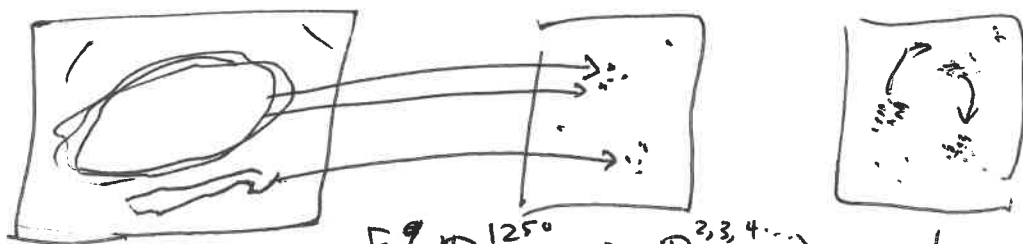


Each cluster is a stereotyped behavior

Problems:

- 1) Have to pick a number of clusters (or a parameter that does it)
- 2) All points have to belong to a "behavior" (no non-stereotyped behaviors)
- 3) We don't know if discrete behaviors exist!

Idea #2: Make a "behavioral map"



$$f: \mathbb{R}^{1250} \rightarrow \mathbb{R}^{2,3,4,\dots} \text{ (something small)}$$

f should  $\rightarrow$

- 1) preserve local clustering structure
- 2) keep far-away points from being near each other

Note: PCA, NMF, Isomap, LLE all are terrible at this

Try t-Distributed Stochastic Neighbor Embedding  
(t-SNE)

t-SNE

Let  $p_{ij} \sim \text{Exp}\left(-\frac{D_{ij}^2}{2\sigma_i^2}\right)$  ( $H_i = \sum_j p_{ij} \log p_{ij} = \text{const}$ )

$D_{ij} \rightarrow$  distance in high-d space

$q_{ij} \sim \frac{1}{1 + \Delta_{ij}^2}$  ( $\Delta_{ij} \rightarrow$  distance in 2/3-d space)

$$\vec{y}^* = \underset{\vec{y}}{\text{argmin}} D_{\text{KL}}\left(\frac{p_{ij}}{N} \parallel \frac{q_{ij}(\vec{y})}{N}\right) = \underset{\vec{y}}{\text{argmin}} \sum_{i,j} \left[ \frac{p_{ij}}{N} \log \frac{p_{ij}}{q_{ij}(\vec{y})} \right]$$

Note: cost function only matters if  $p_{ij} \neq 0$   
 $\Rightarrow$  pay attention to local points!

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for us:  $D_{ij} = \frac{1}{2} [D_{\text{KL}}(\vec{s}_i \parallel \vec{s}_j) + D_{\text{KL}}(\vec{s}_j \parallel \vec{s}_i)]$

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Solve through coordinate gradient descent