

Lecture 3: localization & chaos in multi-tone driven systems.

July 2023

Boulder summer school

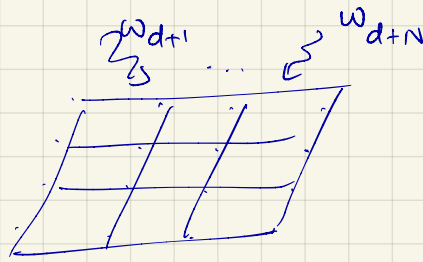


Lecture 3 :

(1)

Reminder about freq lattice with spatial dimensions

Setup : d-dimensional tight-binding model driven by N incommensurate tones.



looking for solutions to

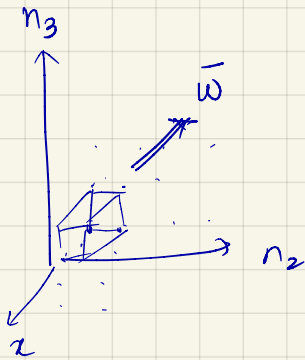
$$i \frac{d|\psi\rangle}{dt} = H(\vec{\theta}_t) |\psi\rangle \quad \text{--- (I)}$$

Generalized Floquet solutions

(II) — $|\psi_\alpha(t)\rangle = e^{-i\varepsilon_\alpha t} \underbrace{|\phi_\alpha(\vec{\theta}_t)\rangle}_{\text{smooth on } \vec{\theta}_t \text{ - torus (N-dimensional torus)}}$

⇓ Plug into (I) + Fourier transform

$$\tilde{K} |\tilde{\phi}_\alpha\rangle = \varepsilon_\alpha |\tilde{\phi}_\alpha\rangle$$



$$|\tilde{\phi}_\alpha\rangle = \sum_x \sum_{\vec{n}} |\tilde{\phi}_{\alpha x \vec{n}}\rangle |x\rangle |\vec{n}\rangle$$

$$|\tilde{\phi}_\alpha(\vec{\theta}_t)\rangle = \sum_x \sum_{\vec{n}} |\tilde{\phi}_{\alpha x \vec{n}}\rangle |x\rangle e^{-i\vec{n} \cdot \vec{\theta}_t}$$

(II) ⇒ localization along frequency dimensions

Proof : (II) ⇒ Fourier expansion of $|\phi_\alpha(\vec{\theta})\rangle$ exists

$$\Rightarrow \sum_{\vec{n}} \|\tilde{\phi}_{\alpha x \vec{n}}\|^2 \text{ is finite.}$$

⇒ $|\tilde{\phi}_\alpha\rangle$ is localized along frequency dimensions.

Stable localization ≡ localization along all dimensions of the frequency lattice.

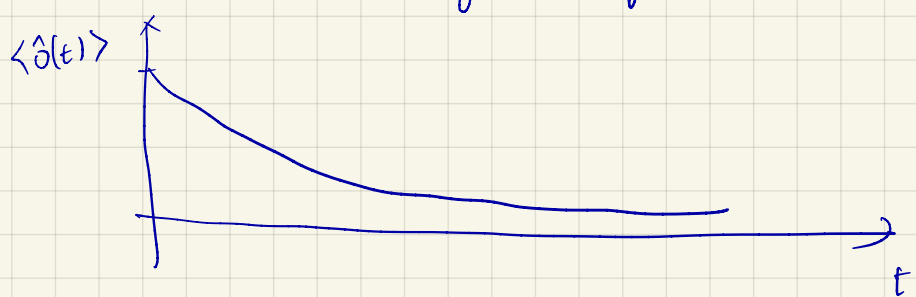
Immediate dynamical consequence of stable localization on the freq. lattice

= quasi-periodic time dependence of local observables.

Mathematically the spectrum is pure-point.



In contrast, if the quasi-energy states are delocalized in frequency dimensions, the spectrum of a generic operator \hat{O} is absolutely continuous.



No "CHAOS" in multi-tone driven systems. generalized Floquet solutions for chaotic systems.

Punchlines of the rest of the lecture. (N > 1)

	$\bar{\omega}_1$: localized	$\bar{\omega}_1$: delocalized
1) \bar{x} : localized	✓	X
\bar{x} : delocalized	X	✓

2) $D_{syn} = d + N \geq 3$; can have a transition to chaos.

No chaos X Chaos → Parameter

3) Stably localized hopping models are classified by integers when $D_{syn} = d + N = \text{odd}$. This topological classification is stable to interaction for $d=1, N=2$

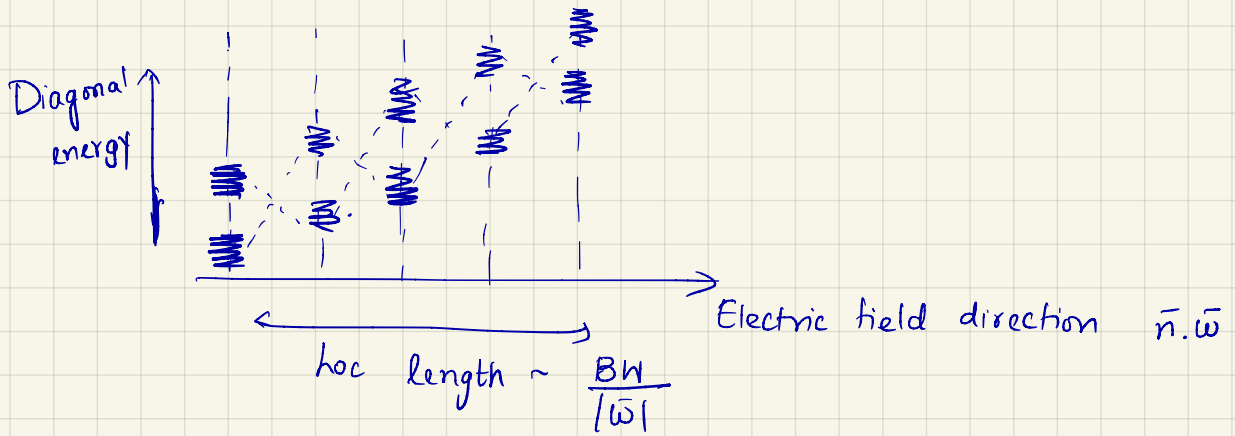
with sufficient inhomogeneity (due to many-body localization). **Interacting driven phases of matter with no equilibrium analog!**

Punchline :

(3)

a) QE states cannot be localized along space-like dimensions & delocalized along frequency dimensions.

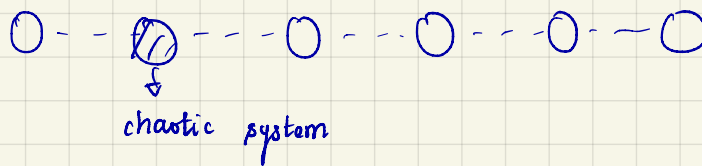
Comment : Systems are always localized \parallel to the \vec{E} -field due to Stark localization. When we say delocalized along frequency dimensions, we mean the $(N-1)$ dimensions \perp to the \vec{E} -field.



Let's assume that (a) is wrong. Then we could have a steady state array of chaotic systems (because the states are localized in space).

If we now perturb the system weakly, we expect the chaotic systems to become weakly connected.

Eg $d=1$



No matter the spatial inhomogeneity, such a system cannot be spatially localized. (In the language of lectures this week, the level spacing on each dot vanishes as $t \rightarrow \infty$ while the FGR decay rate to decay into the continuum of a dot a finite distance away stays finite).

We arrive at a contradiction.

Punchline 1 :

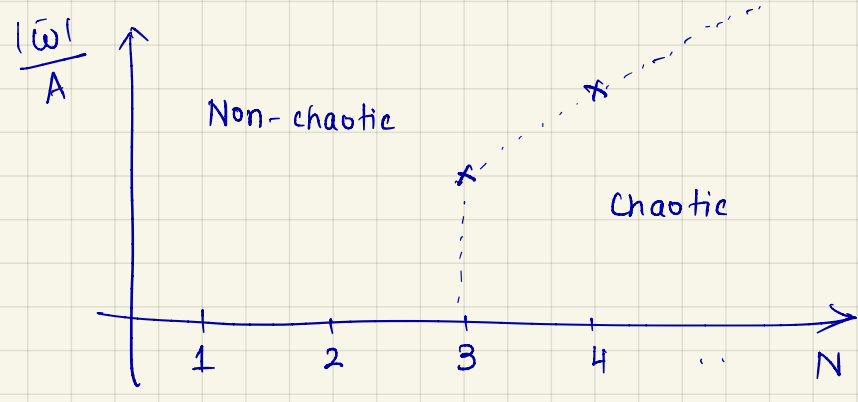
(b) Delocalized along spatial dimensions \Rightarrow delocalizations along freq dimensions.

Similar argument as in (a), but along lattice planes "most perpendicular" to \vec{E} -field.

Leave this as informal homework.

Comment : can formulate an ETH ansatz for $(\text{deloc} + \text{deloc})$ on the frequency lattice. A bit subtle because the frequency lattice is formally infinite.

Punchline 2 : helps stick to m-level systems for concreteness.

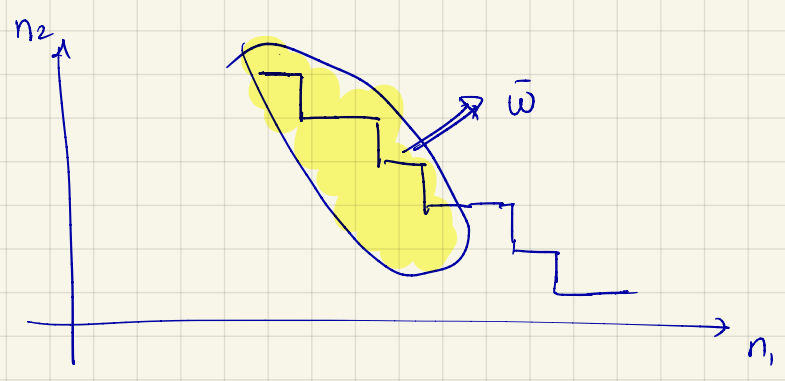


- * Few-level systems can be chaotic!
- * Need $N \geq 3$ tones
- * Chaotic region grows with N .
- * Always non-chaotic at large frequencies

Where do these results come from? By analyzing the inhomogeneous hopping problem fr to the \vec{E} -field on the freq. lattice.

N=1 : no dimensions fr to \vec{E} -field, no chaos (lecture 1).

N=2



- Stark localization along $\vec{\omega}$
- Effective 1d quasi-periodic model \perp to $\vec{\omega}$
- 1d model localized.

Aside: 1d quasi-periodic models need not be localized. Prominent example that is not

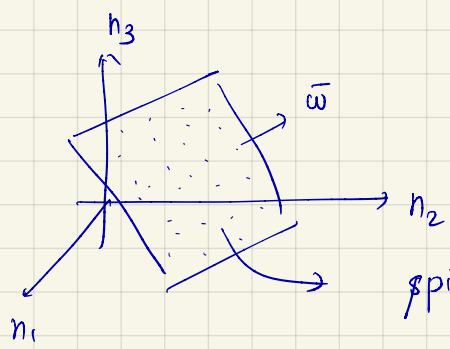
$$H_{AA} = -t \sum_i (c_i^\dagger c_{i+1} + h.c.) + \sum_i V \cos(\alpha i) c_i^\dagger c_i$$



sample with period alpha.

In our model, V(theta) has a jump discontinuity. These models are generically localized.

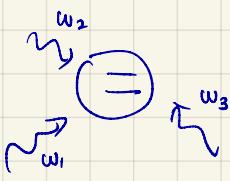
N=3 :



spin-orbit coupled + non-time-reversal invariant 2d model.

Numerically, even a 3-tone qubit should have a delocalized phase. appears to exhibit chaos.

Comments

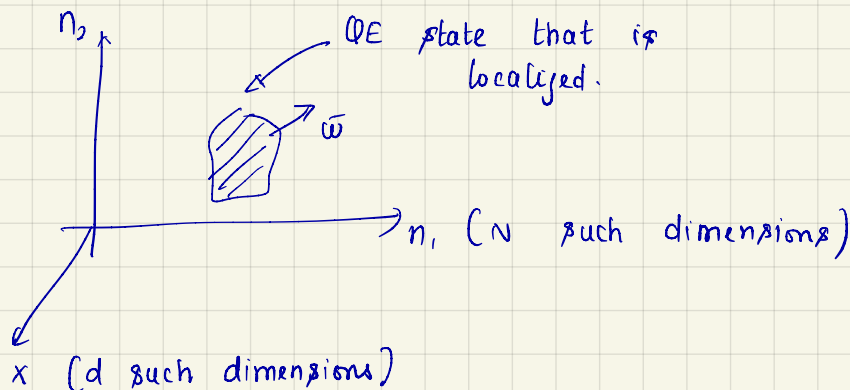
- 1) We may expect that the transition is in the Anderson class. Research topic!
- 2) NISQ systems / NV-centers could see this transition. Finite observation time would function as finite size.
- 3) In kicked systems, this physics has been studied since the 80's. Experiments in cold atomic gases.
- 4)  Interesting way to design baths with controllable Fourier spectra. Useful in thermalization studies.

Punchline 3 :

6

Stably localized multi-tone driven systems are far from boring.

Classified by a winding number in $D_{\text{syn}} = d+N$ dimensions.



Localization along all dimensions \Rightarrow character of dimension lost.

Classification only depends on $D_{\text{syn}} = d+N$

Formally, define micromotion operator

$$V(\vec{\Phi}, \vec{\Theta}) = \sum_{\alpha} |\phi_{\alpha}(\vec{\Theta})\rangle \langle \alpha|$$

\hookrightarrow fixed basis

\Downarrow
d fluxes twisting the periodic boundary conditions of the spatial dimensions

Topological invariant that characterizes the map V .

$$W[V] \propto \int d^d \Phi d^N \Theta e^{j \dots k} \text{Tr} [(V^\dagger \partial_j V) \dots (V^\dagger \partial_k V)]$$

$$W[V] \propto \begin{cases} \text{integer} & D_{\text{syn}} = d+N \text{ odd} \\ 0 & D_{\text{syn}} = d+N \text{ even} \end{cases}$$

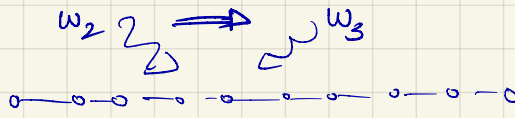
A close relationship to class A static classification; we'll come back to it if we have time.

We dubbed the non-trivial phases as anomalous, localized,
 \Downarrow
 no equilibrium counterpart

topological phases (ALTPs)

Classification predicts quantized observables physically interesting because it depends on d .

Eg:



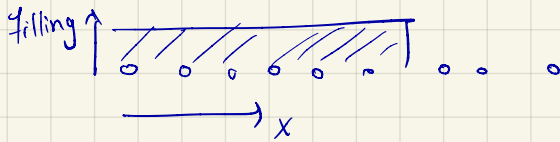
Disordered wire

Edge observable

Bulk observable

$$\overline{P}_{2 \rightarrow 3} = \frac{\omega_2 \omega_3}{2\pi} W[V]$$

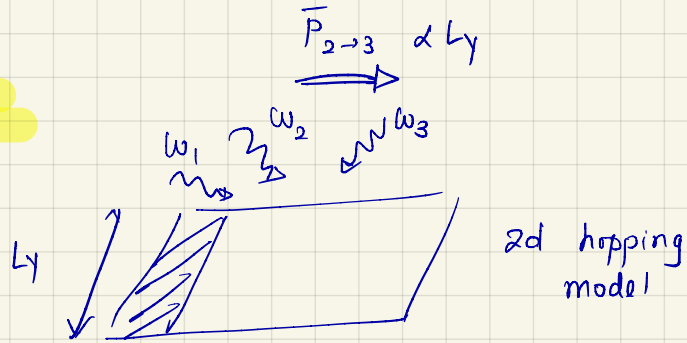
$$\overline{\text{Tr}}[M] = \frac{|\overline{\omega}|}{2\pi} W[V]$$



Quantized circulation in the bulk.

Quantized energy pump.

Another eg of an ALTP



2d hopping model

The edge exhibit the 4d Hall effect on the frequency lattice.

What of interactions?

- 1) generically would give new channels to heat. Thermodynamically large systems an extensive number of quanta & heat
- 2) One way the heating can be extremely slow / stop: through many-body localization.

We argued that $(1+2)$ -dimensional ALTPs are stable to interactions.

- ↳ rare regions do not form locally chaotic blocks
- ↳ rare regions, although more potent than in the static case do not lead to avalanche thresholds for localization lengths below a threshold value.
- ↳ typical regions can be stable to the formation of long-ranged resonance for $\xi \leq \xi_{th}$.

3rd punchline: Interacting disordered & driven wires can exhibit non-equilibrium orders in the steady state with MBL. (8)

	<u>Phase</u>	<u>Observable</u>
$N=1$	Discrete time crystal	Period doubling starting from all initial states
$N=2$	ALTP (fermionic phase)	Quantized energy current mediated by edge states.

Interesting directions

- 1) In $d=1$, there are interacting $N=2$ phases with an emergent $z_2 \times z_2$ symmetry. Demitrescu et al, Elze et al have studied these; connection to classification here?
- 2) With symmetries?
- 3) There are 2d interacting classification of Floquet phases (Vishwanath, Fidkowski, ...). Are these extended in interesting ways with $N>1$?
- 4) Ongoing work: classification applies as is to Bloch systems. Edge physics: why is it stable?