

Image restoration and segmentation by convolutional networks

Sebastian Seung

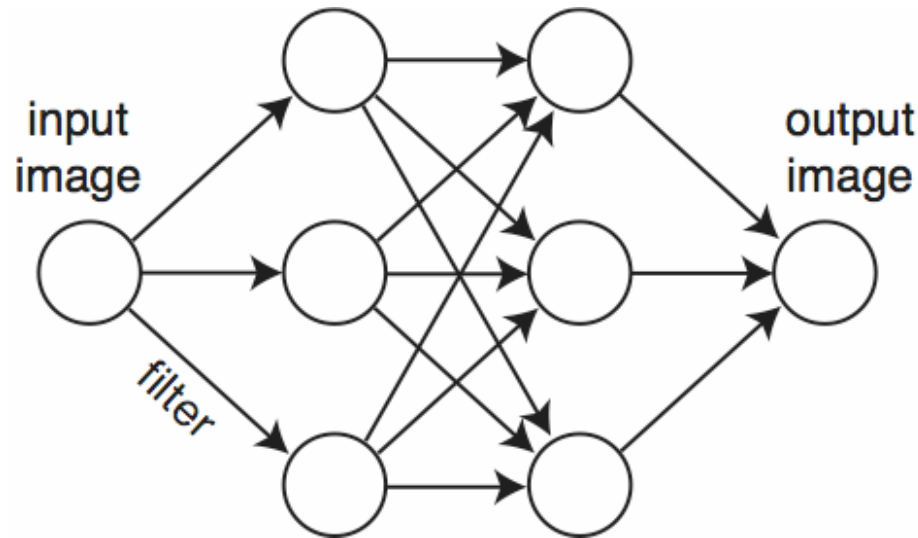
Howard Hughes Medical Institute
and MIT

Outline

- Convolutional networks
- Connectomics
- Binary image restoration
- Markov random fields
- Image segmentation
- Lessons

Convolutional network

- Defined with a directed graph



- node \leftrightarrow image, edge \leftrightarrow filter

Linear and nonlinear computations

- At edge ab
 - convolution by w_{ab}
- At node a
 - addition of results
 - nonlinear activation function

$$I_a = f\left(\sum_b w_{ab} * I_b - \theta_a\right)$$

Relation to neural networks

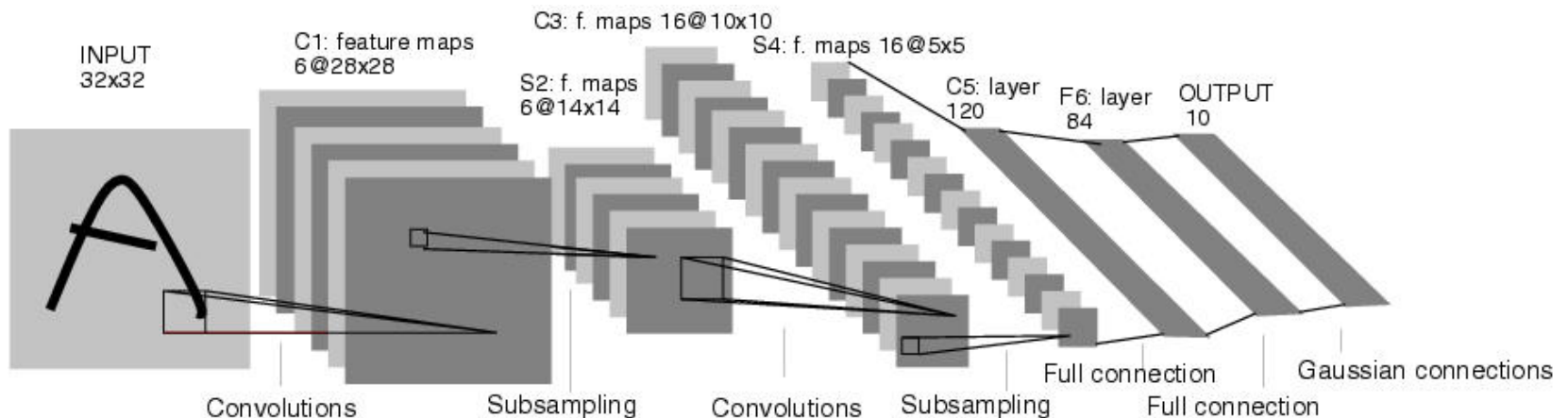
- Can be viewed either as a generalization or as a specialization.
- Gradient learning can be done via backpropagation.

Properties suited for low-level image processing

- Translation invariance
 - inherited from the convolution operation
- Locality
 - filters are typically small

Visual object recognition

- handprinted characters
 - LeCun, Bottou, Bengio, Haffner (1998)
- objects
 - LeCun, Huang, Bottou (2004)

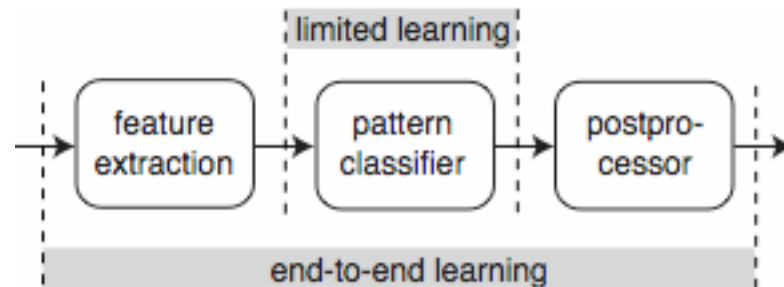


High-level vs. low-level

- High-level vision
 - convolution alternates with subsampling
- Low-level vision
 - no subsampling
 - possibly supersampling

Learning image processing

- Based on hand-designed features
 - Martin, Fowlkes, and Malik (2004)
 - Dollar, Tu, Belongie (2006)
- End-to-end learning



Neural networks for image processing

- reviewed by Egmont-Petersen, de Ridder, and Handels (2002)
- active field in the 80s and 90s
- ignored by the computer vision community
- convolutional structure is novel

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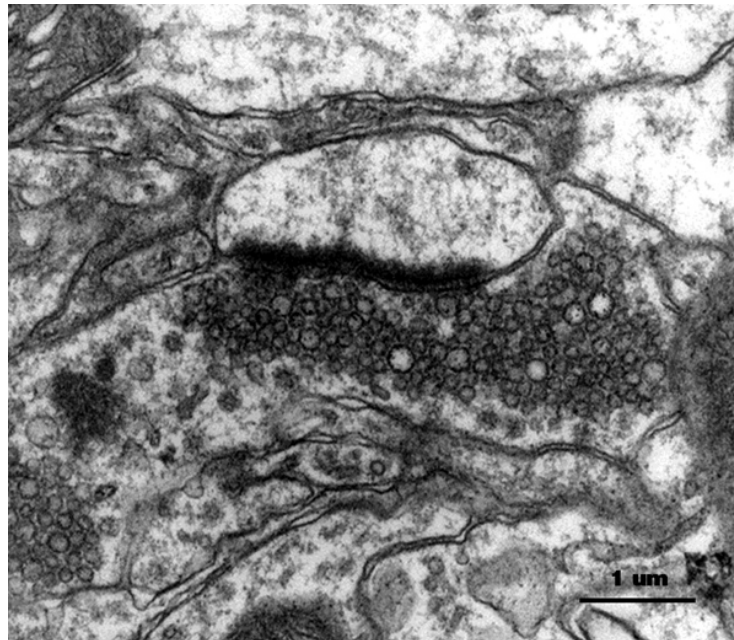
SBF-SEM

QuickTime™ and a
TIFF decompressor
are needed to see this picture.

- Denk & Horstmann, *PLoS Biol.* (2004).
- Briggman & Denk, *Curr. Opin. Neuro.* (2006).

The two problems of connectomics

- Recognize synapses
- Trace neurites back to their sources



Anna Klintsova

What is connectomics?

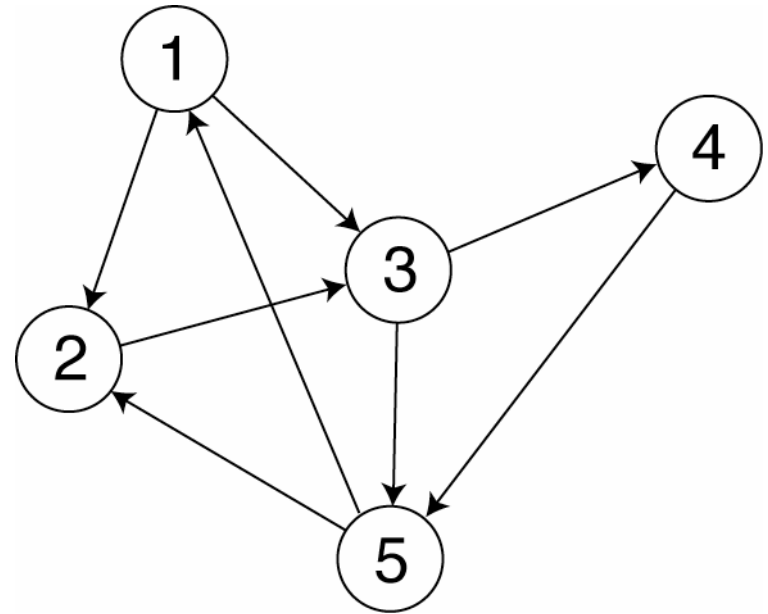
- High-throughput generation of data about neural connectivity
 - data-driven
- Mining of connectivity data to obtain knowledge about the brain
 - hypothesis-driven

Nanoscale imaging and cutting

- Axons and spine necks can be 100 nm in diameter.
- xy resolution: electron microscopy
 - Transmission EM (TEM)
 - Scanning EM (SEM)
- z resolution: cutting

C. elegans connectome

- list of 300 neurons
- 7000 synapses
- 10-20 years to find
- not high-throughput!



Near future: teravoxel datasets

- one cubic millimeter
- entire brains of small animals
- small brain areas of large animals
- speed and accuracy are both challenges

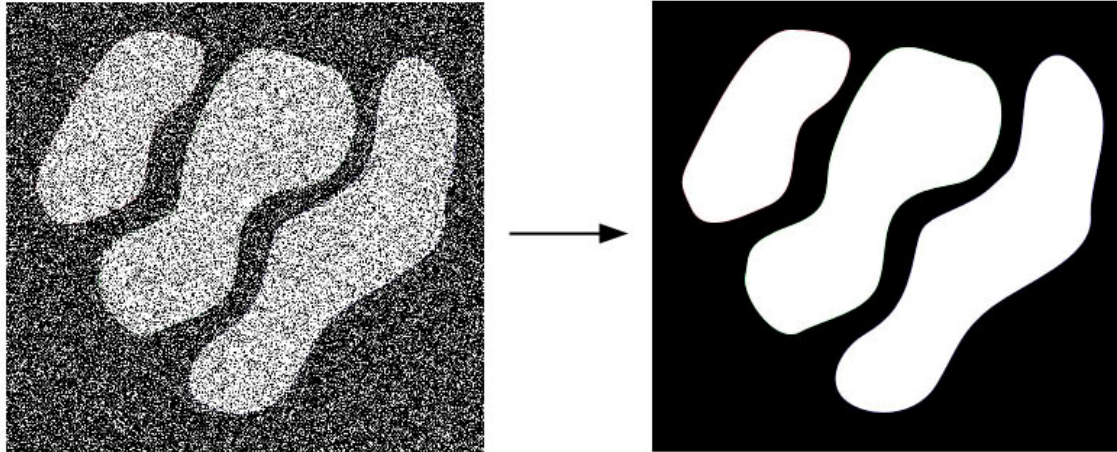
QuickTime™ and a
YUV420 codec decompressor
are needed to see this picture.

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Binary image restoration

- Map each voxel to “in” or “out”



Training and test sets

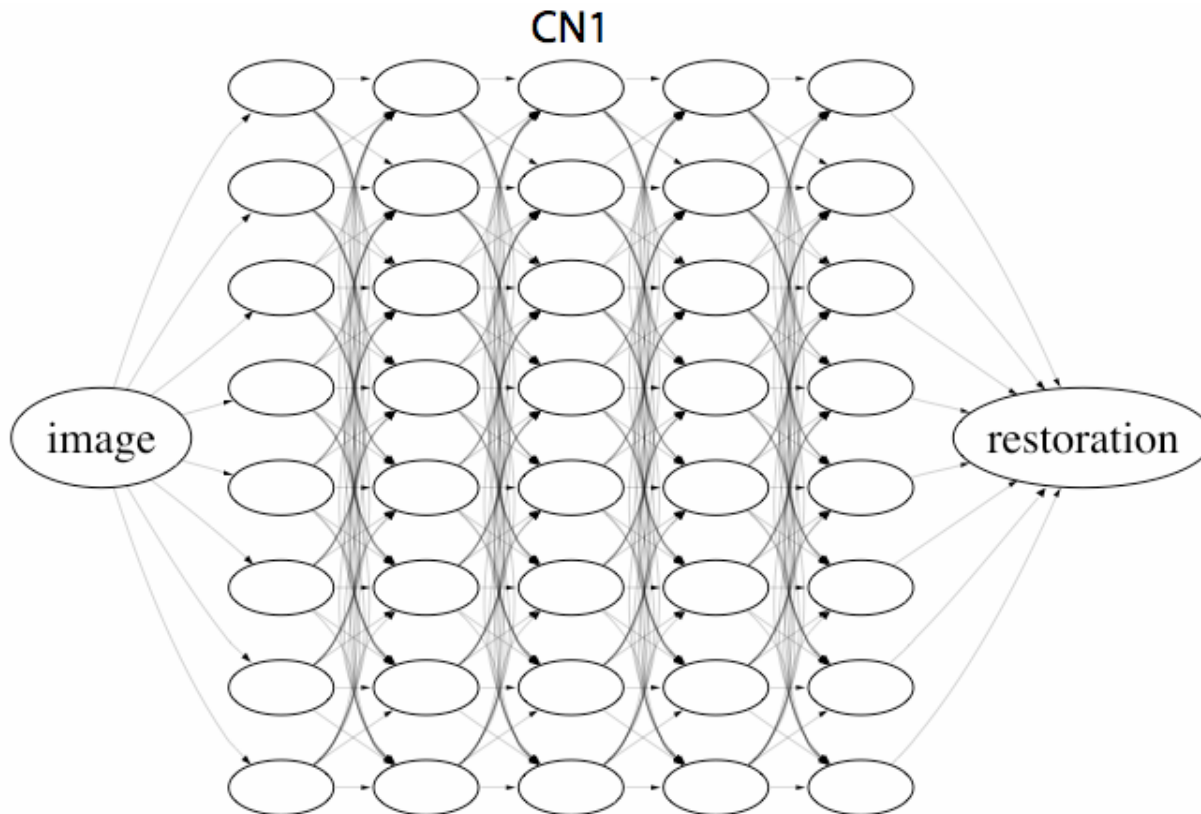
- rabbit retina (outer plexiform layer)
- $800 \times 600 \times 100$ image at $26 \times 26 \times 50$ nm
- boundaries traced by two humans
 - disagreement on 9% of voxels
 - mostly subtle variations in boundary placement
- 0.5/1.3 megavoxel training/test split

Baseline performance

- Guessing “in” all the time: 25% error
- Simple thresholding
 - training error 14%
 - test error 19%
- Thresholding after smoothing by anisotropic diffusion
 - not significantly better

CN1: a complex network

- 5 hidden layers, each containing 8 images



Gradient learning

- each edge: $5 \times 5 \times 5$ filters
- each node: bias
- 35,041 adjustable parameters
- cross-entropy loss function
- gradient calculation by backpropagation

QuickTime™ and a
YUV420 codec decompressor
are needed to see this picture.

CN1 halves the error rate of simple thresholding

- The test error is about the same as the disagreement between two humans.
- The training error is less.

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Model of image generation

- Clean image x is drawn at random
 - Image prior $p(x)$
- and corrupted to yield noisy image y
 - Noise model $p(y|x)$
- restoration by MAP inference

$$\arg \max_x p(x|y)$$

What image prior?

- Intuition
 - Geman and Geman (1984)
- Unsupervised learning
 - Examples of noisy images only
 - Roth and Black (2005)
- Supervised learning
 - Examples of noisy and clean images

Markov random field

- Prior for binary images

$$p(x) \propto \exp\left(\frac{1}{2} \sum_i x_i (w * x)_i + \sum_i b x_i\right)$$

- Translation-invariant interactions
 - filter w
 - external field b

MRF learning

- maximum likelihood
 - Boltzmann machine
 - MCMC sampling
- maximum pseudolikelihood $p(x_i | x_{-i})$
 - Besag (1977)

MRF inference

- maximize the posterior

$$p(x | y) \propto \exp\left(\frac{1}{2} \sum_i x_i (w * x)_i + \sum_i b_i x_i\right)$$

- simulated annealing
- min-cut algorithms
 - polynomial time for nonnegative w
 - Greig, Porteous, and Seheult (1989)
 - Boykov and Kolmogorov (2004)

MRF performance is similar to thresholding

- Pseudolikelihood might be a bad approximation to maximum likelihood
- Min-cut inference might not perform MAP, if the weights are of mixed sign.
- Maximizing $p(x,y)$ might be misguided

Conditional random field

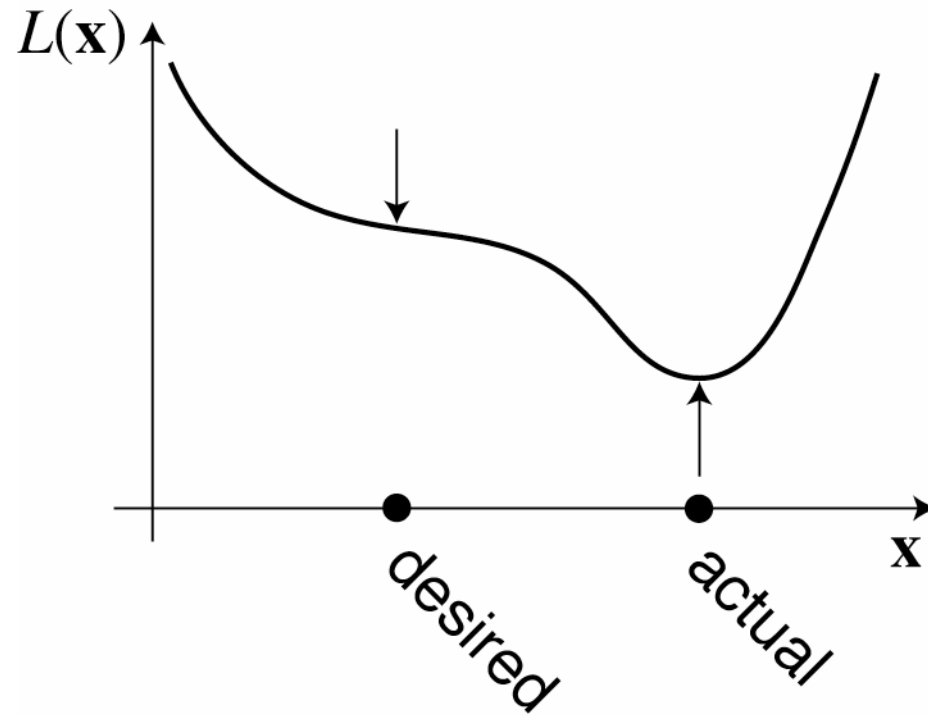
- Learn by maximizing the posterior
- Pseudolikelihood was really bad
- Zero temperature Boltzmann learning
 - min-cut for inference

– contrastive update

$$\Delta w_j \propto \left\langle \sum_i x_{i+j} x_i \right\rangle_0 - \left\langle \sum_i x_{i+j} x_i \right\rangle_\infty$$

– constraint w to be nonnegative

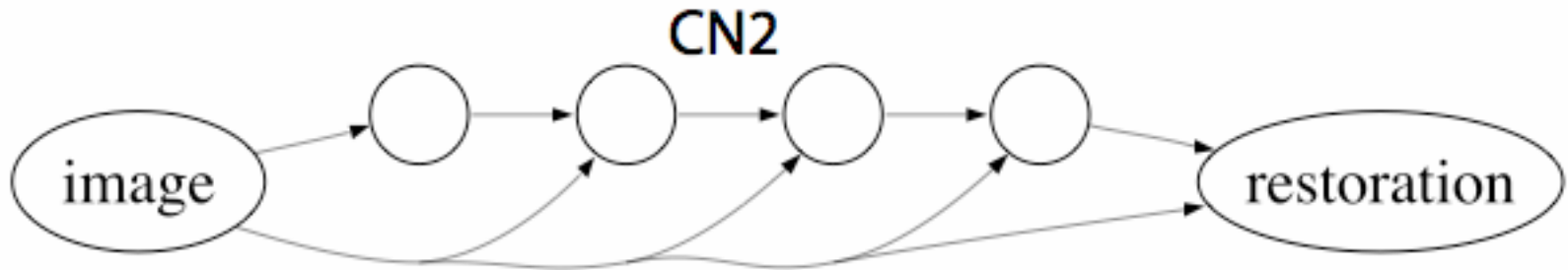
Contrastive Hebbian learning



CRF performance is similar to thresholding

- Perhaps the CRF cannot represent a powerful enough computation.
- To test this hypothesis, try a convolutional network with a simple architecture.

CN2: simple network



- Mean field inference for the CRF

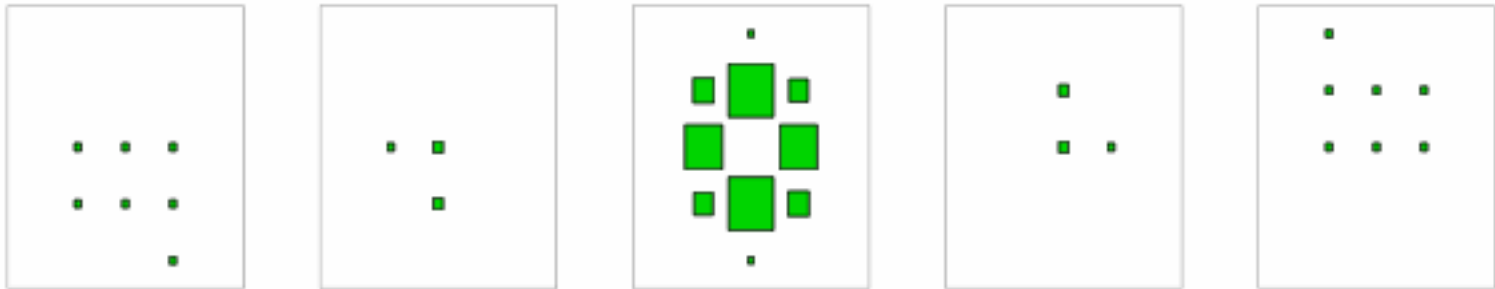
$$\mu_i = \tanh\left(\left(w * \mu\right)_i + y_i + b\right)$$

Nonnegativity constraints hurt performance

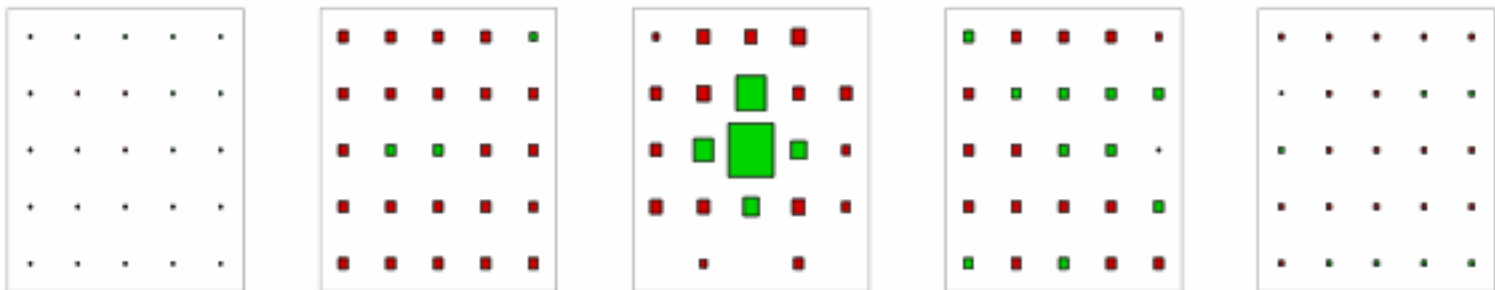
- CN2+ performed the same as the CRF and thresholding.
- CN2 performed better than thresholding, but not as well as CN1

Filter comparison

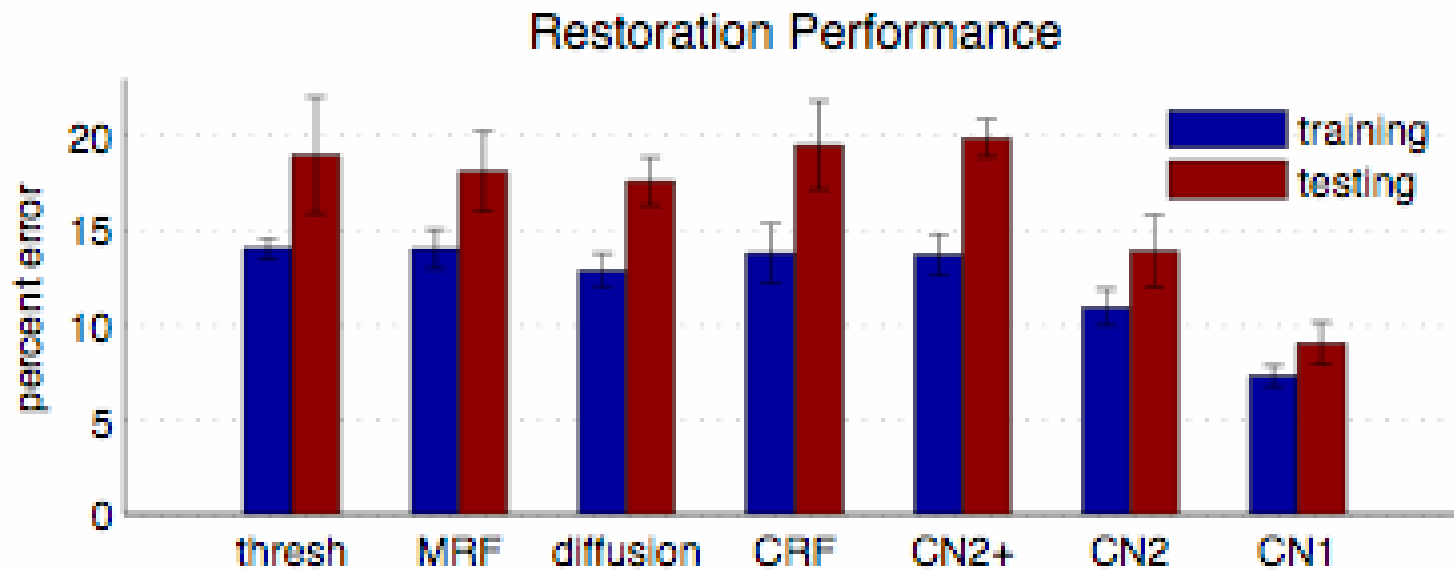
CRF Filter



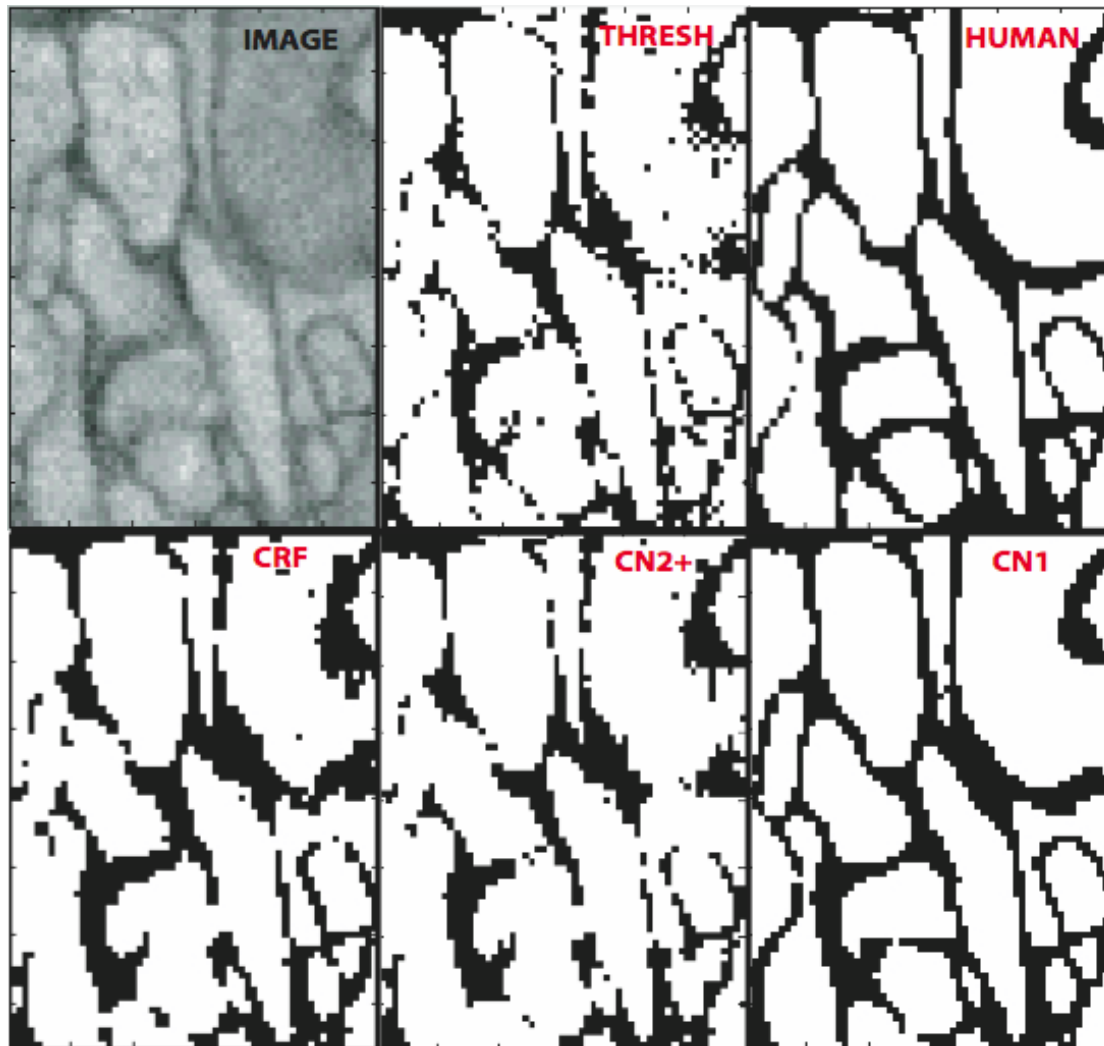
CN2 Filter



Comparison of restoration performance



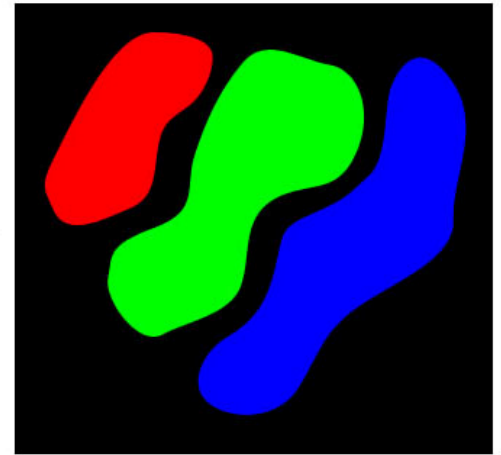
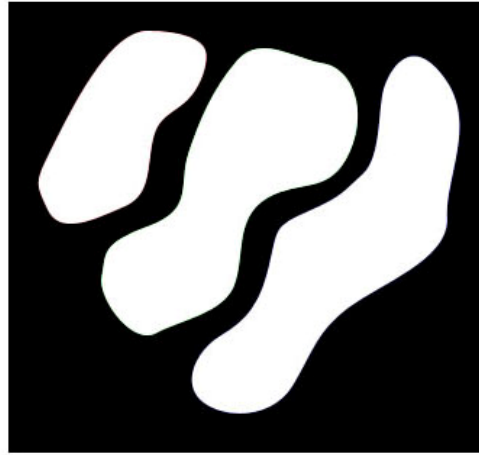
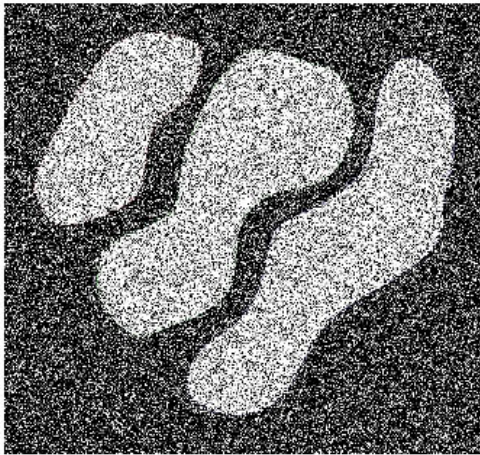
Restored images



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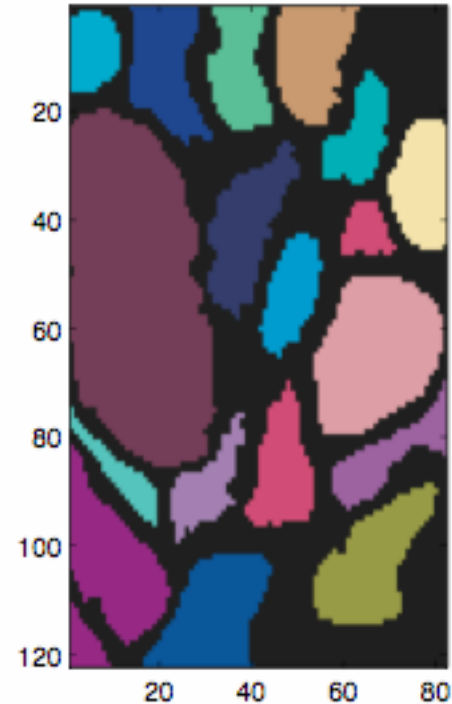
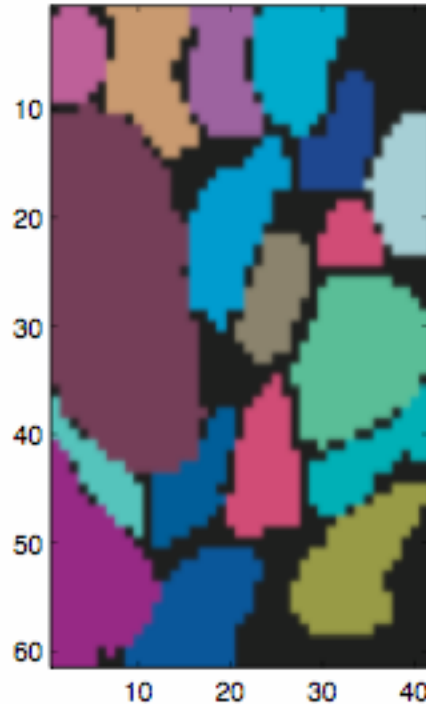
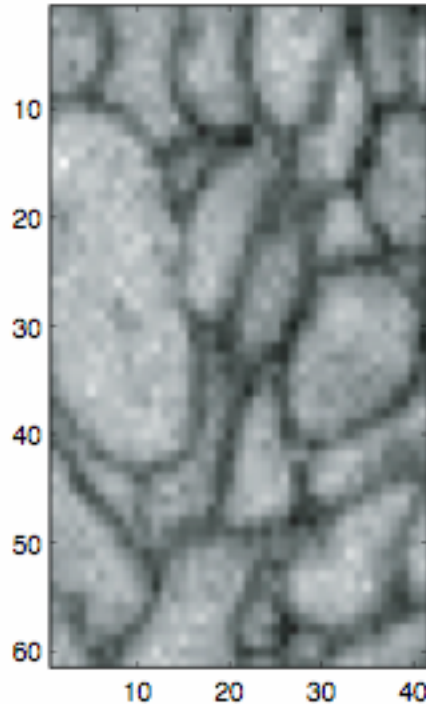
Image restoration and segmentation



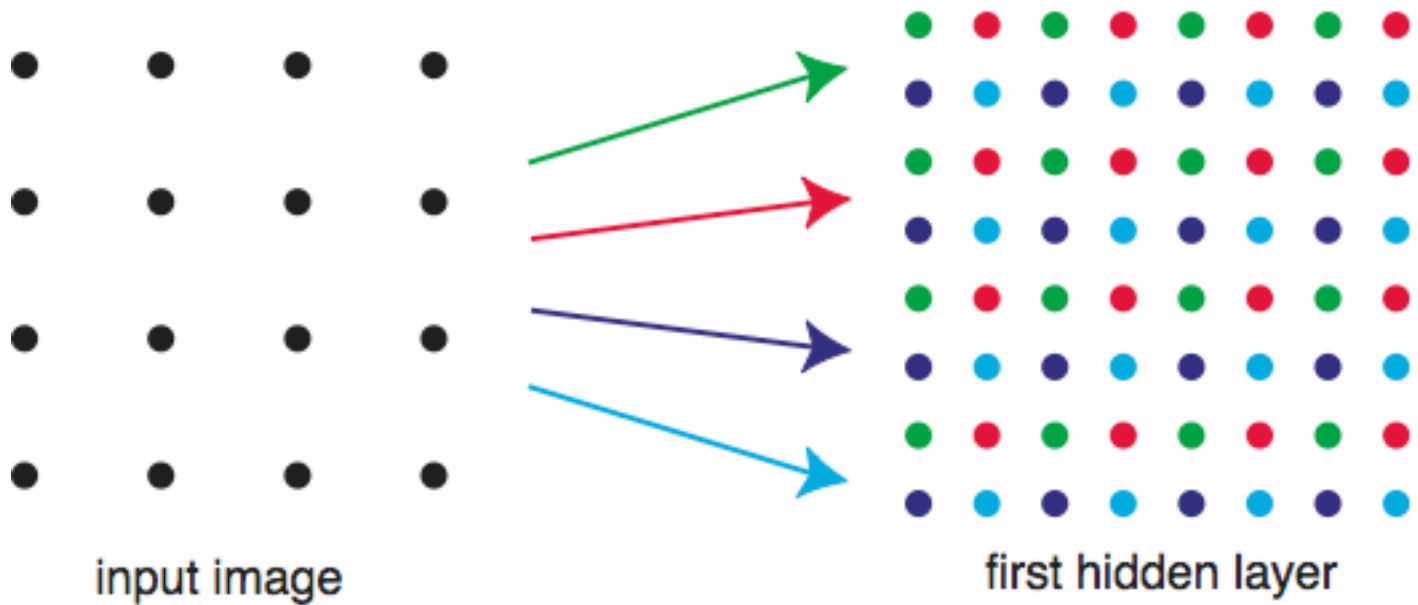
A problem due to inadequate image resolution

- Two objects (“in” regions) may touch.
- Not separated by an (“out” boundary).

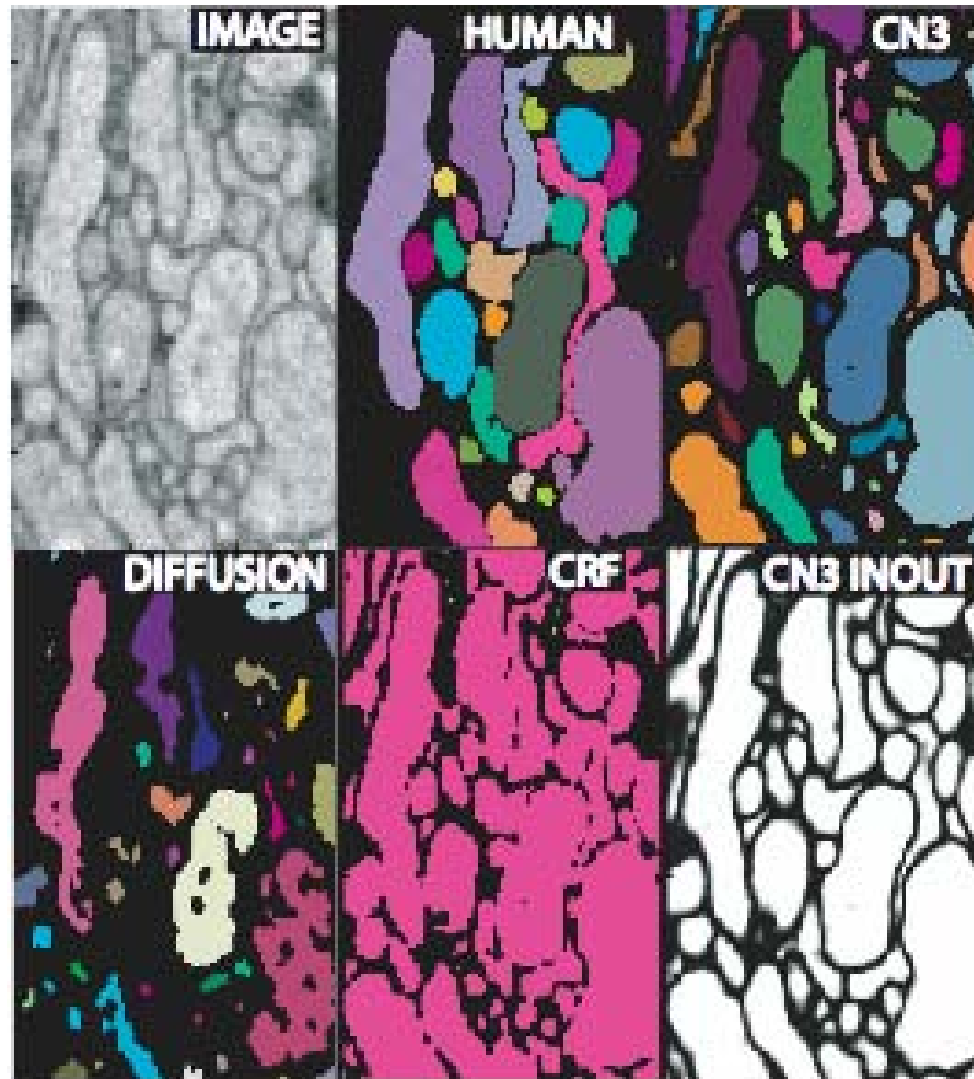
Section: 16 Threshold: 128



Supersampling



Segmented images



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The cost of convexity is representational power.

- MAP inference for an CRF with nonnegative interactions is a convex optimization.
- The CRF was worse than CN2, and no better than thresholding.
- This was due to the nonnegativity constraint.

Bayesian methods have technical difficulties.

- MCMC sampling is slow
- Pseudolikelihood
 - trains the CRF to predict one output voxel from all the other output voxels.
 - This is evidently irrelevant for predicting the output from the input.
- Other approximations may have problems too.

Discriminative training may not be better.

- A discriminatively trained CRF was about the same as a generatively trained MRF.

Convolutional networks avoid Bayesian difficulties

- Their representational power is greater than or equal to that of MRFs.
- The gradient of the objective function for learning can be calculated exactly.
- Theoretical foundation is empirical error minimization.